

# Jason Tung

jasontungnyc@gmail.com  
jasontung.me  
github.com/jason-tung

## Education

### Cornell University

May 2023

B.S. in Computer Science • GPA: 3.83 • Magna Cum Laude

Relevant Coursework: Operating Systems, Networks I & II, Computer Graphics, Game Development, Artificial Intelligence, Data Mining & Machine Learning, Object-Oriented Design and Data Structures (Honors), Functional Programming, Discrete Structures, Linear Algebra, Multivariable Calculus, Probability and Statistics, Algorithms, Data-Driven Web Applications

### Stuyvesant High School

May 2019

Advanced Regents Diploma with Honors • GPA: 3.96

## Experience

### Google • SWE Intern

May 2022 - August 2022

- Generated frontend Angular code based on an internal form framework for writing protocol buffer messages to minimize Apigee development time.
- Created an automation that detects changes in common proto files and regenerates an example gallery of frontend form code.
- Authored a design document for the project outlining background, requirements & scale, implementation ideas, and alternatives reviewed by members of the Apigee team.

### Google • STEP Intern

June 2021 - August 2021

- Compiled metrics on an internal testing tool using SQL and created a dashboard to visualize this data and pitch it for use to Google Ads Teams.
- Created SQL scripts to detect abnormal test behavior and flag such tests as unreliable using external information.
- Wrote documentation explaining the implementation of the test flagging algorithm and the problems it aims to solve.

### Enroute • Full Stack Developer

June 2020 - August 2020

- Built frontend using React and MaterialUI and connected it to the backend using AWS Amplify and Cognito user pools.
- Designed backend flow and implemented it using AWS Lambda functions and AWS API Gateway calls as middleware.

### Cornell DTI • Full Stack Developer • Course Instructor

October 2019 - May 2022

- Combining Firestore with React and Vue to create data-driven web apps.
- Implemented scheduled Firebase functions that sync Firestore data displayed on frontend with information from Canvas.
- Created lecture notes, slides, and assignments for students to learn Next.JS/Firebase fullstack development.

## Projects

### MNIST Recreation • Java, Processing

- Programmed and trained a neural net model based on the Pytorch MNIST model rewritten in Java to recognize hand-drawn numbers inputted through a graphical interface written in Processing using machine learning.

### Shef • Flutter

- A Flutter app that provides simple, user-generated meals for busy college students while tracking available ingredients, allergies, and saved recipes.
- Placed first in internal DTI hackathon.

## Skills

**Languages** • JavaScript (ES6, Node.js), Java, Python, OCaml, C, HTML, CSS

**Libraries & Frameworks** • Typescript, React, Next, Angular, Vue, MaterialUI, Express, Puppeteer, Flask

**Tools & Technologies** • Firebase, SQL, MongoDB, Heroku, Vercel, AWS (Amplify, Cognito, Lambda, Gateway)

## Interests

Snowboarding, Guitar, Omakase, Lifting (Powerlifting, Weightlifting, Sam Sulek), Basketball (Kawhi Leonard, Paul George, Kevin Durant), Existentialism (Albert Camus, Jean-Paul Sartre), Music (Hip-Hop, MF Doom, The Beatles, 100 Gecs), Tactical FPS (Valorant Immortal, CS:GO SMFC)